

# Part 1 Outline

**Tommy** lands ashore on the Gruwel lands. He was traveling with Dr. Dolittle and Captain Nemo in the latter's sub when it was attacked by something unseen. Alone Tommy uses his knowledge of animal language to escape the horrors of Gruwel.

**Margot** wakes up in the lands of Camelot, having been expanded from a two sentence character to her own character by a fanfic. Now free to live, she makes her way to a town and defends it from bandits. This gives her attention with the kings army.

**Lightbringer** (real name Carter Granholme) is a superhero in Highstar City, but he's not the only one. He quickly is finding hero life disatisfying and lacking true heroism. This is shown in him seeing a cycle of criminality being made to give the heroes a purpose. Hearing of the campaigns in Camelot, he leaves to join Arthur's army.

**Momus** has been called back to Olympus by Zeus. After meeting with his twin sister Oisyz, the greek goddess of misery, he presents himself before the pantheon. The Gods have been bracing for war with the norse gods after they conquered the gods of egypt, advancing east on Olympus. Zeus charges him to scout out their forces in the Duat with the gOddeess nemesis.

**Kate** is running from her life through the alleys of Brottberg, having escaped Moriarty, who killed most of her gang and kidnapped her in order to discover the contents of a locket she'd stolen. After most of her safe houses are rooted out by Moriarty, she goes to her friend Suzanne's house. Suzanne knows nothing about Kate's secret life, and is shocked to discover it.

Tommy seeks refuge from a werewolf by boarding himself in the mansion Kerfol. The werewolf almost breaks down the doors, but Tommy is saved by Van Helsing. Finding a great use of Tommy's abilities, he vows to take him to safety from the Gruwel lands.

Margot and Lightbringer both enlist in the campaign of King Arthur as he fight backs against the encroachment from the Gruwel Lands. Believing him to be a wizard, Lightbringer is tasked to guard Margot's squadron against magic users. They set off to the borders of Gruwel to root out a sect of the cult of Cthulhu. Tensions arise between Margot, who is not afraid of killing, and Lightbringer, who doesn't kill. After confronting some members of the cult, Margot finds a picture of herself in a page of the necro-nomicon. She goes on a slaughter to find out why, which sends her deeper into the Gruwel lands and causes Lightbringer to become dissillusioned and leave the campaign.

Momus and Nemesis set out across the Great Desert with a small squadron to protect them. Due to Odin's ravens, the Asgardians know they are coming and ambush them by the river of the Duat. Nemesis stands her ground, but Momus (very much not a fighter) flees to Noutown

Suzanne is able to secure Kate an escape from Brottberg through her husband who is a member of the League of The Scarlet Pimpernel. She no longer trusts Kate as a friend though. The League sneaks Kate out of the city, but Moriarty's associates tracked Kate's location back through a doctor that Suzanne had examine her. They kill Suzanne after getting the location of where Kate went.

Tommy and Van Helsing cross the black lagoon to escape the domain of Dracula. They secure passage from Faust, but are betrayed and turned over to the cult of Cthulhu who have an interest in Tommy. The cult's transport is disrupted by Margot's squadron of knights who have tracked down the cult. She frees Tommy and Van Helsing, offering to grant them safety and travel back to Camelot. She's more concerned with the cult, but is willing to make a sacrifice to protect them. The three of them make their way to an inn on the border of Camelot and the Gruwel.

Lightbringer makes his way back from the Gruwel Lands having abandon Arthur's army. He comes across the princess Irene defending her lands from goblins. He helps her stop them and is convincedby the princess to go back and save Margot from the cult.

Kate is snuck into Noutown by the Pimpernel gang. Waiting there are members of Moriarty's criminal enterprise. The two factions get into a duel, during which Kate manages to escape out into the city. Members of Moriarty's gang chase her. Kate runs into Momus who has just arrived following the asgardian ambush. After appealing to him, Momus is able to use his powers to conceal Kate and cause her pursuers to flee. After both of them learn they need to leave town as soon as possible, they secure the nearest transport, a boat to the Gruwel/Camelot border

Margot, Tommy, and Van Helsing all stop to rest at an inn on the border. Making their way through Camelot, Kate and Momus also stop to rest at this inn, hoping to remain inconspicuous. Van Helsing leaves to scout after hearing reports of a vampire in the area. Margot tries to get Tommy to drink, not understanding that he's ten. Kate gets mad with Momus after he starts pointing out her flaws and joins Margot for a drink. Kate and Margot get along and Tommy goes outside to talk to some animals. Momus joins Kate and Margot, initiating drunk conflict. Margot is about to challenge Momus to a fight, before the door is thrown open and Tommy stumbles in supporting the bloody Van Helsing. The Cult of Cthulhu had tracked their location and mobilized in force to track Margot and Tommy down. The cult quickly begins to descend on the inn. A brief resistance is started by Margot, who leads others to protect those who can't fight. The numbers of the cult are overwhelming though and the defenses of the inn are about to break, but Lightbringer intervenes, saving everyone from imminent death. He sets up a barrier of light to protect them all, but people slip through and it seems as though all help is lost. In the last moment, Momus prays to his mother, the god of the sky, Nyx, and they are all delivered to safety.